

ETIQUETTE OF GOLF

- 1.** The player on the lowest handicap shall be responsible for the proper observance of the etiquette of golf. If two or more players are equally handicapped they shall share responsibility.
- 2.** No one should move, talk, stand close to, or directly behind the ball or the hole when the player is addressing the ball or making a stroke. To speed up play, the honour may be taken by the first player ready to hit or preferably shorter hitters may play first. No player should play until players in front are out of range.
- 3.** Slow play is selfish play. Be ready to play when it is your shot and walk quickly between shots.
- 4.** Your group should keep up with the group in front. If your group falls more than a hole behind, or you are searching for a lost ball, you should call the players behind to play through.
- 5.** Always enter bunkers at the lowest point. Some bunkers at Kiama have an entry apron. Before leaving a bunker, players should carefully rake and repair the bunker.
- 6.** Players must carry a sand bucket and ensure divot holes are repaired.
- 7.** Players must ensure that when dropping clubs or the flagstick, no damage is done to the putting green. Players & caddies should avoid damage by standing too close to the hole in attending the flagstick. The flagstick should be properly replaced in the hole. Spike & ball plug marks must be repaired before leaving the green.
- 8.** To protect greens, their surrounds & tees, buggies must be kept to pathways where available.
- 9.** When the result of a hole has been determined, players should immediately leave the putting green. Marking of cards on greens or practising putting contributes to slow play. Player's buggies should not be left in front of the green but left to the side or near to the next tee.

CONDITIONS OF PLAY

LOCAL RULES

Local rules applying to all competitions are posted on the Board adjacent to the 1st tee.

COMPETITIONS

The Match Committee reserves the right to alter the programs, the method of play and the handicap divisions at any time. On the day of a competition, the names & times on the starting sheet become the time & order of starting by the committee. Players unable to attend or be punctual must notify the starter in advance. In Stableford or Par events, always pick up when you are no longer able to score on a hole.

MARKING CARDS

All competition cards should be returned for record purposes. If incomplete, "NCR" should be written clearly on the card. A card marked "NCR" does not necessarily earn the player a handicap revision. Non-return of a card may be deemed as intent to protect your handicap. Competitors are responsible for checking, signing & returning their cards within 10 minutes of completion of rounds. It is the player's responsibility to ensure that the correct handicap is recorded on the card. For all events players are expected to enter their score into the computer. This is **not** considered as 'returning the card'.

MULTI-ROUND EVENTS

Players in multi-round events or "qualifying" match play events **MUST** indicate if they wish to or are available to continue playing in later rounds.

This should be done by placing a "YES" or "NO" on their card.

MATCH PLAY

Players competing in Match Play events shall not be eligible to compete in other competitions conducted at the same time.

A schedule of times for completion of matches and any special points concerning the conduct of play will be placed on the notice board in the lower foyer and next to the 1st tee prior to the qualifying round of a Match Play event.

PROTESTS

A protest in connection with any competition or match shall be made to the Committee immediately upon completion of such competition.

All protests are to be submitted in writing.

TIME SHEETS

Time Sheets are used for all events. Time sheets are released in the Pro Shop by the Director of Golf two weeks prior to the event and on the club's website from 9am that day. Timesheets for all events are available on the computer in the downstairs foyer.

No member is allowed to place more than four (4) names on the Timesheet.

Players should be careful in making any alterations concerning their own place on the Time Sheet. No alteration concerning another player is to be made without their prior consent.

On the day of the competition, please notify the Pro-Shop if it is not possible to adhere to the booked time. Relegation to the end of the field may result if players do not adhere strictly to booked times.

Players should report to the starter 10 minutes before the indicated time.

Golf staff and/or men's and ladies captains will determine the final order of tee off.

In Team Events, if you have to withdraw your name from the time sheet, you should notify the other players and attempt to find a replacement.

HOLE-IN-ONE

A member or visitor achieving this feat in a competition round will have the ball used mounted on an engraved trophy. This does not include special tournaments where the tournament will cover the costs of all trophies. Members should obtain a form and envelope from reception, complete the form, place the ball inside the envelope and hand both to reception.

TRANSPORT ON THE COURSE

Any member or visitor who intends making use of some form of personal transport on the course should contact the Club Manager before proceeding with the purchase of a vehicle. Appropriate forms need to be completed to ensure adequate insurance cover.

CHICKEN RUN

The Club conducts a 12-hole "Chicken Run" each week all day Friday. Members and visitors are welcome to play. The Director of Golf is responsible for determining the winners & for giving out prizes for this event.

APPLICATION OF HANDICAPS TO DIFFERENT COMPETITIONS

Individual Stroke, Par & Stableford - Full Handicap

4BBB (Stroke, Par or Stableford) - Full Handicap

Foursomes - 1/2 of combined handicaps
(Players hit from alternate tees & play alternatively with 1 ball)

Canadian Foursomes - 1/2 of combined handicaps
(Both players play from the tee, then play alternatively with the selected ball until holed.)

American Foursomes - 3/8 of combined handicaps
(Both players play from tee, play a further shot with each other's ball before playing out with selected ball.)

Ambrose

4 Person - 1/8 of combined handicaps

3 Person - 1/6 of combined handicaps

2 Person - 1/4 of combined handicaps

Texas Team - Full handicap

All 4 players hit off, best drive is chosen, all players then place their balls within 30cm and continue to play their own game until hole is completed.

Match Play

Full difference between handicaps

4 Ball Handicap Match Play

Reduce the stroke play handicaps of all players by the handicap of the player with the lowest handicap, who will then play off scratch. Each of the other three players is allowed the full amount of the resulting handicap. The Match Play index is used to determine the holes on which handicap strokes are taken.

COUNTBACK SYSTEM

For ***tied scores in 18 hole competitions***, the following method is used:

(a) The best net score over the last 9 holes.

Should there still be a tie:

(b) The best net score over the last 6 holes.

Should there still be a tie:

(c) The best net score over the last 3 holes.

Should there still be a tie:

(d) Count back hole by hole on net scores from the 18th hole.

For ***tied scores in 27, 36, 54 and 72 hole competitions***, the following method is used:

(a) The best net score over the last 18 holes.

Should there still be a tie countback as above.

For ***tied scores in Championship scratch events***:

A three hole playoff will be played with the player with the lowest total scratch score being the winner. If the scores are still even, play will continue over those three holes in a "sudden death" format.

For ***tied matches in Matchplay events***:

A match which finishes "all square" on the 18th hole will continue hole by hole until it is resolved.

4 BALL HANDICAPPING

All cards in 4 Balls will be checked by the Match Committee in accordance to the criteria of Golf Australia and may be handicapped according to those directives.

SUSPENSION / CANCELLATION OF PLAY

A siren for suspension or cancellation of play will be activated from the match committee room by the match committee, duty person(s) or professional staff.

These signals will apply:

Discontinue Play Immediately: 1 prolonged note of the siren
(Dangerous Situation)

Resume Play: 2 short notes of the siren, repeated

If the golf course is deemed unplayable to the members and the public, they are asked to mark their ball and take cover at the nearest appropriate refuge.

A decision will be made whether to continue, suspend or cancel play for the day, after evaluating the condition of the course and the projected incoming weather on the day.

GRADES

In single events, the number of players determines the number of grades.

TROPHIES

1. Trophy vouchers will be credited to a golfing member's club account.
2. In sponsored events trophies are normally supplied by the sponsor(s).
3. Visitors cannot win trophies in Closed Events. They are eligible for the Ball Competition only.
4. Visitors who win a trophy or a ball will have their prize credited to the Pro shop. All visitor prizes must be drawn on the Pro shop.
5. Trophy vouchers and ball prizes credited to a member's account must be used by 31st January coinciding with the end of the club's financial year.
6. In Mixed events the number of starters determines the trophy value.

RULES GOVERNING PGA/LPGA MEMBERS

1. PGA /LPGA members must have a current GA Handicap to compete in Club events.
2. LPGA members can get a GA men's handicap.
3. Only PGA and LPGA members who have membership of Kiama Golf Club can play in "Closed Events".
4. A PGA/LPGA member can play in and win any net event. including those that are "honour board" or "trophy" events.
5. PGA/LPGA members cannot win a Monthly medal or play in the Gold Medal playoff. If these members win the net event on a Medal day the Runner up will receive the Medal.
6. PGA/LPGA members will be eligible for nett prizes only.
7. PGA/LPGA members **cannot** win NTP, Superpin, Drive and Pitch or Eagles Nest.
8. PGA/LPGA members are entitled to win a ball in the Ball Competition.

BALL COMPETITIONS & NEAREST TO PINS

Ball competitions and Nearest the Pin competitions are held in conjunction with all events. Measurements for nearest the pin should be made carefully using a tape where possible. The distance must be witnessed on the marker card at greenside.

A "Super Pin" will operate on the 11th hole for men and 17th hole D&P for ladies in single events. Players must enter at the pro shop when collecting their card. Measurements for nearest the pin should be made carefully and recorded on the allocated place on the **front** of the player's card.

GOLD MEDALS

Men

Players who win a Silver Medal during the year play-off for the Gold Medal of the grade in which they qualified. A player who qualifies in more than one grade may have his score considered in each of these grades, but he may win only one Gold Medal. Handicaps will be a player's current handicap applying on the day of the Gold Medal play-off.

If a player has the best score in more than one grade he will win the medal of the higher grade.

Ladies

Each player who wins a Monthly Medal during the year is invited to play-off for the Gold Medal.

INFORMATION APPLYING TO MEN'S COMPETITIONS

EAGLE'S NEST

The Nest of balls will be awarded to any Kiama member who has an eagle during any competition round conducted by the Club.

- The tee-markers must be in approximately normal positions
- The Nest will not be in contention during Ambrose, Foursome, or other events in which the responsibility for playing the ball from tee to hole is shared.
- A ball will be added to the Nest before the commencement of each single or 4 Ball event up to a maximum of five per week.
- A member scoring a Hole in One is eligible to claim the Nest.
- If more than one player has an eagle during the same competition round, the Nest will be shared equally, with odd ball(s) being returned to the Nest.
- Please mark clearly at the top of your card the hole you achieved the eagle.

JACKPOT HOLES

Jackpot holes are 4th & 16th. Members can only qualify to take out a Jackpot. The shot must be 90cm or under from the hole.

The nearest shot wins. Two balls are added to the Jackpot pool on each of these two holes on each Saturday